

**ACTIVITY PLAN: TERM 3 WEEK 1 2021**

**Educational Leader: Megan Brook**

*Before School Care- Roll Call 8:30am*

	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>
<b>Indoor Activity</b>	<b>PFD</b>	<b>Silent Ball</b>	<b>Play dough</b>	<b>North Epping Jersey design</b>	<b>Musical chairs</b>
ACTIVITY CODE		O: 2.1, 5.1, 1.4, 2.3	O: 4.1, 4.2, 4.3	O: 4.1, 4.2, 4.3, 5.2	O: 2.1, 5.1, 1.4, 2.3
ACTIVITY LEADER					
<b>Indoor / Outdoor Activity</b>		<b>Finger knitting</b>	<b>Snatch!</b>	<b>Hall Ball</b>	<b>Who's that pokemon?</b>
ACTIVITY CODE		O: 4.1, 4.2, 4.3	O: 2.1, 5.1, 1.4, 2.3	O: 2.1, 5.1, 1.4, 2.3	O: 5.2, 2.1, 4.1
ACTIVITY LEADER					

*After School Care- 3:10- 3:45pm Roll Call and Afternoon Tea*

	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>
<b>3:45pm - 4:15pm</b>	<b><i>Homework in the Hall</i></b>	<b><i>Homework in the Hall</i></b>	<b><i>Homework in the Hall</i></b>	<b><i>Homework in the Hall</i></b>	<b><i>Homework in the Hall</i></b>
<b>Indoor Activity</b>	<b>PFD</b>	<b>North Epping Jersey Design</b>	<b>Slime</b>	<b>Recycle craft</b>	<b>Just Dance</b>
ACTIVITY CODE		O: 4.1, 4.2, 4.3	O: 4.1, 4.2, 4.3	O: 4.1, 4.2, 4.3	O: 5.2, 2.1, 4.1
ACTIVITY LEADER					
<b>Outdoor Activity</b>		<b>Goalie Game</b>	<b>HandBall</b>	<b>Gymnastics On The Mats</b>	<b>Mario Kart</b>
ACTIVITY CODE		O: 2.1, 5.1, 1.4, 2.3	O: 2.1, 5.1, 1.4, 2.3	O: 2.1, 5.1, 1.4, 2.3	O: 1.1, 2.1, 4.1
ACTIVITY LEADER					
<b>SMASH Activity</b>		<b>Limbo</b>	<b>Cookie Face</b>	<b>Smash Banners</b>	<b>Hama Beads</b>
ACTIVITY CODE		O: 2.1, 5.1, 1.4, 2.3	O: 2.3, 4.1, 4.2, 5.1	O: 2.3, 4.1, 4.2, 5.1	O: 4.1, 4.2, 4.3, 5.2
ACTIVITY LEADER					
<b>5:00pm - 5:15pm</b>	<b><i>Late Snack</i></b>	<b><i>Late Snack</i></b>	<b><i>Late Snack</i></b>	<b><i>Late Snack</i></b>	<b><i>Late Snack</i></b>
<b>Indoor Activity</b>		<b>Hangman</b>	<b>Hama beads</b>	<b>Mr. Squiggle</b>	<b>Sensory toys</b>
ACTIVITY CODE		O: 2.1, 5.1, 1.4, 2.3	O: 4.1, 4.2, 4.3, 5.2	O: 4.1, 5.1, 1.4, 2.3	O: 4.1, 4.2, 4.3
ACTIVITY LEADER					
<b>Indoor / Outdoor Activity</b>		<b>Squigz Flip</b>	<b>Spot It</b>	<b>Memory Match</b>	<b>Bang!</b>
ACTIVITY CODE		O: 2.3, 4.2	O: 1.1, 2.1, 4.1	O: 1.1, 2.1, 4.1	O: 1.1, 2.1, 4.1

**Activity Code**

G - Group Activity	F - Focus Child	C/P - Child/ Parent Suggestion	EN- Environment	Q - Relating to QIP	O - Outcomes (EYLF)	W - World/ National Events	E - Extension Idea
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ACTIVITY LEADER					
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